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**Audiomovers OMNIBUS 3.0: Pro-grade audio routing now on Windows**

***OMNIBUS 3.0, the trusted virtual patchbay for Mac-based studios is now available on Windows – enabling audio connectivity between any application and all connected hardware devices.***

[London, Thursday, 1 October 2025] — Audiomovers today announced the release of OMNIBUS 3.0 for Windows, delivering the company’s premium, audio routing software to PC users for the first time. The update enables Windows-based audio professionals to route audio between applications, hardware, and even other computers — all from one intuitive interface.

With no direct equivalent on Windows, OMNIBUS is the first and only professional-grade audio routing software for PC — unlocking capabilities previously out of reach in broadcast, post-production, game development, and live streaming.

Supporting up to 128 channels, OMNIBUS can route complex multichannel mixes or immersive formats without the need for extra hardware. It can also send audio between computers over a network with minimal delay, enabling real-time collaboration, remote recording, or distributing audio across multiple machines in a facility. Even advanced setups are quick to build and adjust thanks to its clear visual interface.

Industry professionals are already highlighting the impact of OMNIBUS for Windows. “So many of my collaborators are PC-based,” says multi-GRAMMY® Award-winning Producer and Engineer Joe Baldridge (Taylor Swift, Kelly Clarkson, Keith Urban). “OMNIBUS gives them the pro routing options they’ve been missing for years. It’s a breakthrough!”

From a broadcast perspective, “Having OMNIBUS on PC is a huge leap,” shares Dr. Andy Gladding, Owner, WKZE Radio 98.1 and 105.9, and Chief Engineer, WRHU Radio Hofstra University. “I’m using it to bridge radio routing systems that simply couldn’t be connected before — it’s opened up entirely new possibilities.”

The arrival of OMNIBUS on Windows opens new workflows for creators beyond traditional studio environments. With professional audio routing, live streamers can combine game audio, chat, and music into a single feed for OBS or other broadcast software. Game developers and sound designers can move audio from game engines like Unreal into tools such as Audiomovers’ LISTENTO for remote collaboration.

Alongside Windows compatibility, the latest version of OMNIBUS adds new ways to streamline and fine-tune setups. Users can collapse unused devices in the routing grid to keep their view clear and focused, and adjust the volume of individual channels for precise control over mixes. OMNIBUS 3.0 for Windows and macOS is available now as a perpetual license for $199.99, with a free 7-day demo. Each purchase includes up to three authorizations across different machines, and free updates. Current OMNIBUS for Mac owners receive the Windows update at no additional cost.

**Links**

Website: [www.audiomovers.com](http://www.audiomovers.com)

OMNIBUS: [audiomovers.com/products/omnibus](https://t.e2ma.net/click/tyum4l/d2q1ik/l0eddu)

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Photo file 1: OMNIBUS\_Windows4.jpg

Photo caption 1: With the unparalleled virtual patchbay capabilities of OMNIBUS 3.0 for Windows from Audiomovers, Windows users can now route audio between any app or hardware device.

Photo file 2: OMNIBUS\_Windows1.jpg

Photo caption 2: From multichannel I/O devices to browser audio playback, PC audio can be intuitively connected between any application or hardware I/O with OMNIBUS 3.0 for Windows from Audiomovers.

Photo file 3: OMNIBUS\_Windows3.jpg

Photo caption 3: The Audiomovers OMNIBUS 3.0 for Windows GUI, shown here floating above Ableton Live, lets Windows users route audio between any app or hardware device with ease.

**ABOUT AUDIOMOVERS**Audiomovers is the innovation engine behind Abbey Road Studios’ technology offering, pioneering remote audio tools for music producers, artists, composers, and sound engineers. With over 3 million creator sessions worldwide, Audiomovers is the remote collaboration backbone behind albums by Taylor Swift, J. Cole, Beyoncé, Burna Boy, Future Islands, Rihanna, Lewis Capaldi, and more. Whether in music, film, TV, or gaming, Audiomovers enables audio professionals to collaborate across platforms, formats, and borders—instantly.

Discover more: [www.audiomovers.com](http://www.audiomovers.com)